MCA (SEM V) ODD SEMESTER EXAMINATION 2015-16 DOT NET FRAMEWORK & C#

[TIME: 3 hrs.]

Note: Attempt All Questions. All Question carry equal marks.

Q.1 Attempt any FOUR question.

- a) What is Dot Net Framework and Describe managed code execution process with figure?
- **b**) Describe managed code execution process with figure?
- c) Define framework base classes .What are the benefits of a uniform type system in c#?
- d) Explain the feature "Garbage Collection".
- e) Compare .NET framework with Java Environment.
- **f)** Define the following with example.
 - i) DLL Hell Problem
 - ii) Common Type System

Q.2 Attempt any FOUR question.

- a) Define Arrays in C[#]. What are the types of arrays in c[#]? What are the steps needed to create an array? Explain the Jagged Array in details.
- **b**) How to prevent a class from being inherited? Explain.
- c) Is multiple inheritance possible in .NET? How to implement multiple interfaces in C#?
- d) What is the difference between System.Array.CopyTo() and System.Array.Clone().
- e) Simulate a calculator in C# using delegate.
- f) What are events? Write a small program in C# that demonstrates the "key press" events.

Q.3 Attempt any TWO question.

- a) What is thread? How can we create and start a thread in C#? Explain the main properties of the thread in C#.
- **b**) Define socket How socket programming is done in C#?
- c) What is Exception Handling? How is it done in C#? Explain about the throwing exceptions.

Q.4 Attempt any TWO question.

- a) What are Windows services? What different editors can you use to create a windows installer package using Visual Studio?
- **b**) What are web services? Create a Window client application that uses the Web service to reserve a seat in the cinema.
- c) Write the short notes on any two:
 - (i) Unsafe Mode
 - (ii) GDI+(Graphical Devices Interface) classes in C#
 - (iii) Distributed application is created in .Net framework

Q.5 Attempt any TWO question.

- a) What is the Generic? How to create your own generic types, including classes, interfaces, methods and delegates.
- b) Define the attribute and define Built-in-attribute and Custom attribute. How to create custom attributes.
- c) Difference between private and shared assembly. How to create shared assemblies by creating a key file and signing the project to create a strong name for the assembly.

(4x5=20)

(2x10=20)

(2x10=20)

(2x10=20)

(4x5=20)

Roll No.:

[Max. Marks: 100]