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M.C.A.
(SEM V) ODD SEMESTER EXAMINATION 2015-16
REAL TIME SYSTEMS

[Time: 3 hrs.]

[Max. Marks: 100]

Note- Attempt All Questions. All Questions carry equal marks:-**1. Attempt any four parts:****5X4=20**

- (a) What do you mean by Real Time System? How is the concept of real-time different from the traditional notion of time?
- (b) Using the block diagram show the important hardware components of real time and their interactions? Explain the roles of the different components.
- (c) Differentiate between hard real-time soft real-time and firm real-time systems.
- (d) Explain using suitable circuit diagram how digital to analog (DAC) conversion can be achieved in an output interface.
- (e) What do you understand by the fail-safe state of a system? "Safety critical real time systems do not have a fail-safe state." What is the implication of this?
- (f) What is safety-critical system? Are all hard real time systems safety critical?

2. Attempt any four parts:**5X4=20**

- (a) What are the different types of real time task? Discuss their characteristics.
- (b) How to classify real time task scheduling algorithms.
- (c) What do you mean by static and dynamic scheduling? Explain.
- (d) What is RMA and discuss its necessary condition for schedulability?
- (e) Briefly describe the Earliest Deadline First (EDF) scheduling. Consider the following three periodic real time tasks to be scheduled using EDF on a uniprocessor:
 $T_1=(e_1=10, p_1=20)$, $T_2=(e_2=5, p_2=50)$, $T_3=(e_3=10, p_3=35)$. Determine whether the task set is schedulable or not.
- (f) "While scheduling a set of hard real time periodic tasks, why RMA cannot achieve 100% processor utilization without missing task deadline." Briefly explain.

3. Attempt any four parts:**5X4=20**

- (a) What do you understand by the term *priority inversion* in the context of real time task scheduling?
- (b) Explain the operation of priority ceiling protocol (PCP) in sharing critical resources among real time task.
- (c) What do you understand by inheritance-related inversion?
- (d) What is Highest Locker Protocol (HLP)? Explain.
- (e) Discuss different types of priority inversions under PCP.
- (f) What are the issues in using a resource sharing protocol?

4. Attempt any two parts:

10X2=20

- (a) Compare the performance of IEEE 802.4 protocol with IEEE 802.5 protocol for real time application at high, medium and low bandwidths.
- (b) Discuss advantages and disadvantages of using a ring network and collision based network for real time communication.
- (c) What do you understand by QoS routing? Discuss with examples of additive, multiplicative and concave constraints that are used in QoS routing scheme.

5. Attempt any two parts:

10X2=20

- (a) What is POSIX? Discuss the real time POSIX standards?
- (b) Explain various features of real time operating system.
- (c) Write short notes on
 - i) VRTX
 - ii) QNX
 - iii) RT Linux