Paper code ECS-702	Roll No.							

B.Tech.

SEM VII (CS) END SEMESTER EXAMINATION, 2015-2016

DIGITAL IMAGE PROCESSING (ECS-702)

Time: 3 Hours

Max. Marks: 100

Note: Attempt All Questions. All questions carry equal marks.

- **Q1.** Attempt **Any Four** parts of the following: [5 X 4 = 20]
 - (a) What is digital image processing? Explain its state-of-the-art applications in brief.
 - (b) Illustrate the concept of image enhancement in spatial domain. Also describe the types of the basic gray level transformation in detail.
 - (c) Gray level histogram of an image is given as below:

	0		0 0					
Gray	0	1	2	3	4	5	6	7
Levels								
No of pixels	145	195	620	1195	1445	695	220	0

Compute the gray level histogram of the output image resulted by enhancing the input image using the histogram equalization approach.

- (d) The following matrix defines a 5 x 5 image of f(x, y). The central pixel f (2, 2) is highlighted in the figure. Suppose smoothing is done to the image using 3 x 3 neighborhoods in the spatial domain. Then compute the following for the value of f (2, 2):
 - (i) Average filter
 - (ii) Median filter
 - (iii) Min filter
 - (iv) Max filter

3	0	3	4	6
5	3	0	5	7
0	0	7	6	1
1	0	2	5	4
5	7	4	2	6

- (e) Illustrate the possible steps required for filtering an image in frequency domain with the help of diagram.
- (f) Explain the concept of Homomorphic filtering in detail with the help of proper diagram.
- **Q2.** Attempt **Any Two** parts of the following: **[10 X 2 = 20]**
 - (a) What are the causes of image Degradation? Explain the image degradation and restoration model with proper diagram.

- (b) Illustrate the all possible noise models in detail by showing the probability density function, graphical behavior, and the types of noises they have.
- (c) Explain the minimum mean square error in detail.
- **Q3.** Attempt **Any Two** parts of the following: [10 X 2 = 20]
 - (a) Compute the following: |A|, A⁻¹, trace of A, euclidean norm of A, eigen values, and eigen vectors of the matrix A of size 3 x 3.

$$A = \begin{bmatrix} 2 & 3 & 2 \\ 3 & 4 & 3 \\ 1 & 2 & 1 \end{bmatrix}$$

- (b) What do you understand by morphological image processing?Explain the boundary extraction algorithm with proper justifications.
- (c) How opening and closing are different from erosion and dilation, explain with proper justification.
- **Q4.** Attempt **Any Two** parts of the following: **[10 X 2 = 20]**
 - (a) Illustrate the principles of Region based approach. Also explain in brief the following terms: local, global and dynamic thresholding.
 - (b) Illustrate the concept of Image Registration. Also explain the concept of Template matching in Image Registration with apt examples.
 - (c) Write short notes on **Any Two** of the following:
 - (i) Affine transformation
 - (ii) Image mapping
 - (ii) Shear transformation
- Q5. Attempt **Any Two** parts of the following: [10 X 2 = 20]
 - (a) What is the role of region filling approach in images? Also explain the following terms: chain code, difference code, and shape numbers.
 - (b) Write short notes on **Any Two** of the following:
 - (i) Decision Tree (ii) Relational Descriptors (iii) Fourier Descriptors
 - (c) What do you understand by Clustering? Obtain the co-occurrence matrix as well as the normalized co-occurrence matrix of size 3 x 3 for the sub-image shown in figure below using the position operator P defined as "one pixel to the right"

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